

Junior
Certificate
School
Programme

The Gambling Habit

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Student Workbook



The Gambling Habit Workbook

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CHAPTER 1

1. What number did Steve bet on? _____

2. How much did Steve bet on the dog? _____

3. What was the name of the dog Steve was shouting for?

4. Why had Steve gone to the track with Andy?

5. How much money did Steve have to give Andy? _____

6. In chapter one it says that Steve was "hooked" on gambling.
What does hooked mean?

7. Which dog did Steve bet on next? _____

8. "Like all gamblers, he felt he was born to win." What do you think this means?
Write at least two sentences.

1. How long did Steve play the slot machines for? _____

2. How much money did he lose? _____

3. What word did Steve use to describe the people playing the slots?

4. Steve gives a list of excuses for not doing his homework.
Which one do you think is most likely to succeed? Explain your answer.

5. Write this sentence in your own words:
"The £90 was his passport to more gambling."

6. "Gamblers know the machines are greedy but choose to forget this." Why?

CHAPTER 3

1. Why did kids call Steve "the Boot Sale Kid"?

2. What did Steve do with his dinner money?

3. Who did Steve steal money from? _____

4. How much money did Andy give Steve? _____

5. When did Steve have to pay the money? _____

6. Prediction. "I've got a plan that will get you winning."
What do you think Andy wants Steve to do? Write at least three sentences.

1. Who was going to help Steve and Andy? _____

2. What did Steve say was the best feeling in the world?

3. Why do you think it was important not to rush when leaving the shop?

4. Why did Steve use magnets and tin foil?

5. Why were Steve's mum and dad angry and ashamed?

6. How long was it before Steve started gambling again?

7. If you were Steve's friend what advice would you give him?
Write at least four sentences.

CHAPTER 5

1. What was on Steve's shopping list?

2. Where did Steve put the bottle? _____

3. Who did the manager want to call? _____

4. Why was Steve angry?

5. Why did the girl have to shoplift?

6. What did Steve not know much about?

Activity: Steve's diary.

Imagine that you are Steve. Write about why you would like to go out with the girl you have just met. Include what you think of her boyfriend and why she should leave him.

1. Who was the girl with in the park? _____

2. Why did the girl cry out in pain?

3. Why did Steve feel weak?

4. What was the name of the girl? _____

5. Why do you think Steve didn't tell the girl about stealing from his gran?

Steve needs to gamble. The other boy needs drugs. These are addictions.
Write out the definition of addiction in your own words.

CHAPTER 7

1. Why do you think Steve started using aftershave?

2. What put Steve into a bad mood?

3. Who spoke to Steve about girls? _____

4. What was Steve proud about?

5. How is gambling like having a bug?

Pretend that you are Emma. Everything was going well until Steve started gambling again. How do you feel now that he has started again? Are you hurt? What will you do if he doesn't stop? Write at least four sentences.

1. What two things did Steve want?

2. Explain what a Referral Order is in your own words:

3. How many shopkeepers did Steve have to talk to? _____

4. How did Steve feel about stealing?

5. How did Steve feel at first about working in the school?

"All he thinks about is himself" one of the shopkeepers said about Steve. Do you think he was right? Did his behaviour at the school back this up? Explain your answer.

CHAPTER 9

1. Why do you think Steve went hot all over?

2. What was the reason Steve gave for going to the school?

3. How was Steve going to help Tom?

4. Why did they not play cards for money?

1. What was Tom's story about?

2. What did Steve look for on the internet?

3. Why do you think Steve's mum and dad had their fingers crossed?

What happened next? Steve has turned over a new leaf. He has a girlfriend. He spends time helping people and most importantly he has stopped gambling.

Pretend that you are Steve and write about your life one year from now. Are you still going out with Emma? Has the gambling stopped for good?

STORY PYRAMID

A story pyramid can help you summarise the important events in a novel, using a few words. Try putting suitable words into the spaces below.

Main character's name

Two words describing the main character

Three words describing the setting or place

Four words describing an important event

Five words describing another important event

Six words describing how the novel ended

NOTES
